

Computing Long Term Plan	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Y1	Creating media - Digital Painting	Programming A - Moving a Robot	Data and Information - Grouping Data	Programming B - Introduction to Animation	Computing Systems - Technology Around Us	Creating Media - Digital Writing
Y2	Computing Systems	Programming A Robot Algorithms	Pictograms	Making Music	Digital Photography	Programming B An introduction to Quizzes
Y3	Computing Systems and Networks - Connecting Computers	Creating Media - Desktop Publishing	Programming A - Sequence in Music	Data and Information - Branching Databases	Creating Media - Stop Frame Animation	Programming B - Events and Actions
Y4	The Internet	Data Logging	Photo Editing	Repetition in Shapes	Repetition in Games	Audio Editing
Y5	Computing and networks	Vector drawing	Programming A Selection in Physical Computing	Video	Databases	Programming B Selection in Quizzes
Y6	Internet Communication	Programming A Variables in games	Spreadsheets	Webpage creation	3D modelling	Programming B Sensing